Extremal jumps of circuit complexity of unitary evolutions generated by random Hamiltonians

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State complexity: fix an initial state |0⟩ and let C_ε(|ψ⟩) be the smallest k such that for some V₁,..., V_k ∈ G we have:

$$d_{tr}(\ket{\psi}, V_1 \cdot V_2 \cdot \cdots \cdot V_k \ket{0}) < \varepsilon$$

(trace distance)

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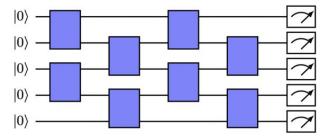
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Note: lower bounding complexity for *specific* unitaries seems hopelessly difficult! Classical circuit lower bounds – $P \neq NP$ type of questions.

Random Quantum Circuits

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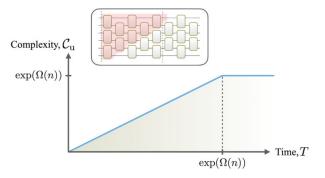
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So, time to introduce some randomnes...

- choose local gates U_{i,i+1} to be Haar random unitaries from 2-qubit unitaries U(4), run for depth t.
- Papproaches Haar measure on U(d) as t → ∞; k-design properties known (Brandao, Harrow, Horodecki 2016).

Random Quantum Circuits



Brown-Susskind conjecture: complexity of a random quantum circuit typically grows linearly with depth t until exponential value (no shortcuts). Proved in some settings (exact complexity) by Haferkamp, Faist, Kothakonda, Eisert, Yunger Halpern (2022) and Haferkamp (2023). Still open!

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Haar random U: typically no structure = high complexity. If complexity > k, then U lies outside the union of ε -balls around $\{G_1, G_2, ...\} \in \mathcal{G}^k$ (words of length at most k)...

$$B(G_{3},\varepsilon) \stackrel{\bigodot}{\bullet} \qquad \bigcirc \qquad B(G_{5},\varepsilon)$$

$$B(G_{1},\varepsilon) \stackrel{\bigodot}{\bullet} \qquad \bigcirc \qquad B(G_{4},\varepsilon)$$

$$\bigcirc \qquad B(G_{2},\varepsilon)$$

A single ball has volume $\sim \varepsilon^{d^2}$, so total volume $\leq |\mathcal{G}|^k \varepsilon^{d^2}$ – very small if $k \lesssim \frac{1}{\log |\mathcal{G}|} \cdot d^2 \log \left(\frac{1}{\varepsilon}\right)$

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Would like to prove something for local Hamiltonian with random couplings:

$$H = \sum_i g_i H_i$$

where H_i - local, $||H_i|| = 1$, constants g_i - random couplings. Difficult :(

Instead, consisder a "mean-field" random matrix GUE model (prominent e.g. in quantum chaos):

The random Hamiltonian H is taken to be the d × d GUE matrix (Gaussian Unitary Ensemble, standard in random matrix theory, strongly interacting) – independent Gaussian entries:

> $H_{ii} \sim \text{real Gaussian of variance 1}$ $H_{ij} \sim \text{complex Gaussian of variance 1}$ $H_{ij} = \overline{H_{ji}}$

caveat: H is nonlocal

Theorem (Complexity jump for GUE evolutions)

Let $t_{esc} = C\varepsilon$, $t_{jump} = C'\varepsilon$ (C' > C). With high probability over $H \sim GUE(d)$

- (a) For all times time $t \in [0, t_{esc}]$ complexity of evolution U_t is trivial: $C_{\varepsilon}(U_t) = 0$.
- (b) For any fixed time $t > t_{jump}$ complexity satisfies $C_{\varepsilon}(U_t) \ge \frac{C'' \varepsilon^2}{\log |\mathcal{G}|} d^2$ (almost maximal wrt. d)

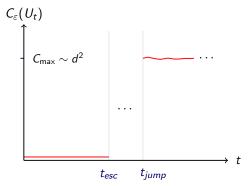
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Much more powerful than non-rigorous heuristics based on frame potentials and moment computations (Cotler, Hunter-Jones, Liu, Yoshida 2017).



Very high level proof ideas

Idea 1: GUE ensemble is unitarily invariant: the eigenbasis of *H* is Haar random! Use it to exclude all balls around *G* ≠ *I* (technically: concentration of measure on the unitary group)

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 \odot $B(G_5,\varepsilon)$

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Idea 2: use concentratino of measure for the spectrum of GUE matrix to control how spread out the distribution is (not too concentrated on the ball around identity). Open problems and loose ends

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Thank you!